

# **EECE.3170: Microprocessor Systems Design I**

Spring 2016

Lecture 25: Key Questions  
April 4, 2016

1. Describe how to work with multi-byte data.

2. Translate these x86 operations to PIC code. Assume that there are registers defined for each x86 register (e.g. AL, AH, BL, BH, etc.). 16-bit values (e.g., AX) must be dealt with as individual bytes

- MOVZX AX, BL

- MOVSX AX, BL

- INC AX

- SUB BX, AX

- RCL AX, 5

3. Describe the operation of the given subroutine, which implements a 10 ms delay loop.

```
.*****  
;  
; TenMs subroutine and its call inserts a delay of exactly ten milliseconds  
; into the execution of code.  
; It assumes a 4 MHz crystal clock. One instruction cycle = 4 * Tosc.  
; TenMsH equ 13 ; Initial value of TenMs Subroutine's counter  
; TenMsL equ 250  
; COUNTH and COUNTL are two variables  
TenMs  
    nop ; one cycle  
    movlw TenMsH ; Initialize COUNT  
    movwf COUNTH  
    movlw TenMsL  
    movwf COUNTL  
Ten_1  
    decfsz COUNTL,F ; Inner loop  
    goto Ten_1  
    decfsz COUNTH,F ; Outer loop  
    goto Ten_1  
    return
```

4. Describe the operation of the given subroutine, which toggles a series of 3 LEDs in sequence, assuming those LEDs are attached to bits 0-2 of Port D.

**BlinkTable**

```
movf   PORTD, W           ; Copy present state of LEDs into W
andlw  B'00000111'       ; and keep only LED bits
addwf  PCL,F              ; Change PC with PCLATH and offset in W
retlw  B'00000001'       ; (000 -> 001) reinitialize to green
retlw  B'00000011'       ; (001 -> 010) green to yellow
retlw  B'00000110'       ; (010 -> 100) yellow to red
retlw  B'00000010'       ; (011 -> 001) reinitialize to green
retlw  B'00000101'       ; (100 -> 001) red to green
retlw  B'00000100'       ; (101 -> 001) reinitialize to green
retlw  B'00000111'       ; (110 -> 001) reinitialize to green
retlw  B'00000110'       ; (111 -> 001) reinitialize to green
```

*In calling program*

```
call   BlinkTable ; get bits to change into W
xorwf  PORTD, F   ; toggle them into PORTD
```