# **EECE.3170: Microprocessor Systems Design I**

Spring 2016

# Exam 1 February 19, 2016

Name:			
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Section (circle 1):	<b>201</b> (MWF 9-9:50)	<b>202</b> (MWF 10-10:50)	

For this exam, you may use a calculator and one 8.5" x 11" double-sided page of notes. All other electronic devices (e.g., cellular phones, laptops, PDAs) are prohibited. If you have a cellular phone, please turn it off prior to the start of the exam to avoid distracting other students.

The exam contains 5 questions. The first four questions will give you a total of 100 points; the fifth question is an extra credit problem worth 10 points. In order to receive any extra credit for Question 5, you must clearly demonstrate that you have made a significant effort to solve each of the first four questions.

Please answer the questions in the spaces provided. If you need additional space, use the back of the page on which the question is written and clearly indicate that you have done so.

You will be provided with two pages (1 double-sided sheet) of reference material for the exam: a list of the x86 instructions we have covered thus far. You do not have to submit this sheet when you turn in your exam.

You will have 50 minutes to complete this exam.

Q1: Multiple choice	/ 20
Q2: Data transfers and	/ 30
memory addressing	/ 30
Q3: Arithmetic instructions	/ 30
Q4: Logical instructions	/ 20
TOTAL SCORE	/ 100
Q5: EXTRA CREDIT	/ 10

## 1. (20 points, 5 points per part) *Multiple choice*

For each of the multiple choice questions below, clearly indicate your response by circling or underlining the single choice you think best answers the question.

- a. Given AL = C3h, BL = 1Bh, and CF = 1, what is the final result of the instruction ADC AL, BL?
  - i. AL = C3h, CF = 0
  - ii. AL = DEh, CF = 0
- iii. AL = DEh, CF = 1
- iv. AL = DFh, CF = 0
- v. AL = DFh, CF = 1
- b. Given AL = 96h and CF = 0, what is the final result of the instruction RCR AL, 3?
  - i. AL = 12h, CF = 1
  - ii. AL = 92h, CF = 1
  - iii. AL = B2h, CF = 0
  - iv. AL = D2h, CF = 1
  - v. AL = F2h, CF = 1

#### 1 (continued)

- c. If AX = 3A4Bh, which of the following instructions will set CF = 1?
  - A. BT AX, 3
  - B. BTR AX, 12
  - C. BTS AX, 1
  - D. BTC AX, 6
  - i. Only A
  - ii. Only B
- iii. A and D
- iv. B and C
- v. All of the above (A, B, C, D)

- d. If AX = 10F0H, which of the following choices correctly shows the results of performing the two bit scan instructions (BSF and BSR) on this register?
  - i. BSF DX, AX  $\rightarrow$  ZF = 1, DX = 0004h BSR DX, AX  $\rightarrow$  ZF = 1, DX = 000Ch

  - ii. BSF DX, AX  $\rightarrow$  ZF = 1, DX = 0004h BSR DX, AX  $\rightarrow$  ZF = 1, DX = 0012h
- iii. BSF DX, AX  $\rightarrow$  ZF = 0, DX = 0004h BSR DX, AX  $\rightarrow$  ZF = 0, DX = 000Ch
- iv. BSF DX, AX  $\rightarrow$  ZF = 1, DX = 0003h BSR DX, AX  $\rightarrow$  ZF = 1, DX = 0005h
- v. BSF DX, AX  $\rightarrow$  ZF = 0, DX unchanged BSR DX, AX  $\rightarrow$  ZF = 0, DX unchanged

#### 2. (30 points) Data transfers and memory addressing

For each data transfer instruction in the sequence shown below, list all changed registers and/or memory locations and their final values. If memory is changed, be sure to explicitly list all changed bytes. Also, indicate if each instruction performs an aligned memory access, an unaligned memory access, or no memory access at all.

Constant values in address calculations will be zero-extended out to 32 bits if necessary.

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Initial	state:

EAX: 00067340h	Address	Lo			Hi
EBX: 11016FEBh	67330h	01	08	AD	C0
ECX: FFFFFFDh	67334h	02	62	38	73
EDX: DEADBEEFh	67338h	CE	12	60	EB
ESI: 00067330h	6733Ch	B0	55	99	DD
EDI: 00000003h	67340h	F4	88	22	0A

ESI: 00067330h EDI: 0000003h	6733Ch B0 55 99 DD 67340h F4 88 22 0A
<pre>Instructions: MOVZX DX, BYTE PTR [ESI+03h]</pre>	Aligned? Yes No Not a memory access
MOV EBX, 00067334h	Aligned? Yes No Not a memory access
XCHG AX, [ESI+2*EDI]	Aligned? Yes No Not a memory access
LEA EDI, [EBX+ECX]	Aligned? Yes No Not a memory access
MOVSX ECX, WORD PTR [EAX]	Aligned? Yes No Not a memory access

#### 3. (30 points) Arithmetic instructions

For each instruction in the <u>sequence</u> shown below, list <u>all</u> changed registers and/or memory locations and their new values. If memory is changed, be sure to explicitly list <u>all changed</u> <u>bytes</u>. Where appropriate, you should also list the state of the carry flag (CF).

Constant values in address calculations will be zero-extended out to 32 bits if necessary.

#### Initial state:

EAX: 0000A30Fh EBX: 00000700h ECX: 000006FEh EDX: 52DC7AFBh

CF: 0

ESI: 00011100h

Address	Lo			Hi
11800h	1B	79	02	10
11804h	00	44	15	5A
11808h	89	F6	A2	B1

#### Instructions:

ADD [ESI+EBX], DX

SUB EAX, ECX

DEC WORD PTR [ESI+EBX+4]

NEG BYTE PTR [ESI+EBX+000Ah]

IDIV CH

### 4. (20 points) *Logical instructions*

For each instruction in the <u>sequence</u> shown below, list <u>all</u> changed registers and/or memory locations and their new values. If memory is changed, be sure to explicitly list <u>all changed</u> <u>bytes</u>. Where appropriate, you should also list the state of the carry flag (CF).

#### Initial state:

EAN/- 00000 FODI-	A -1 -1	1 -			1.13
EAX: 00000F6Dh	Address	Lo			Hi
EBX: 0000FE9Ah	31700h	04	00	80	00
ECX: 0000006h	31704h	83	00	01	01
EDX: 000053DCh	31708h	05	01	71	31
CF: 0	3170Ch	20	40	60	80
	31710h	02	ΛΛ	ΔR	ΛF

#### **Instructions**:

SAR AX, 3

AND AL, BL

SHL AL, CL

NOT DX

OR AX, DX

5. (10 points) *Extra credit*Complete the code snippet below by writing the appropriate x86 instruction into each of the blank spaces. The purpose of each instruction is described in a comment to the right of the blank.

; Copy a word from ; address 4370h into ; the upper 16 bits of ; EAX, using two ; instructions. The ; lower 16 bits of EAX ; should be set to 0
<pre>; Divide the value in BX ; by 128 and place the ; result in BX, using a ; single instruction</pre>
<pre>; Copy the sign bit of ; the value in ECX ; into the carry flag, ; then ensure ECX holds ; a negative value</pre>
; Move the value in the ; carry flag into the ; most significant bit ; of DX (you may change ; other bits of DX)
; Find the position of ; the most significant ; nonzero bit in BL, ; and store that ; position in CL
<pre>; Clear the middle 16 ; bits of EAX without ; changing any other ; bits in 1 instruction</pre>
<pre>; Store the sum of EAX, ; EBX, and the constant ; value 5 in ESI, using ; 1 instruction</pre>
<pre>; Multiply the byte at ; the address stored in ; ESI by 16, using 1 ; instruction</pre>
_ ; Copy the rightmost bit ; of EAX into CF