

16.317: Microprocessor Systems Design I

Spring 2015

Exam 1
February 20, 2015

Name: _____ ID #: _____

For this exam, you may use a calculator and one 8.5" x 11" double-sided page of notes. All other electronic devices (e.g., cellular phones, laptops, PDAs) are prohibited. If you have a cellular phone, please turn it off prior to the start of the exam to avoid distracting other students.

The exam contains 5 questions. The first four questions will give you a total of 100 points; the fifth question is an extra credit problem worth 10 points. **In order to receive any extra credit for Question 5, you must clearly demonstrate that you have made a significant effort to solve each of the first four questions.**

Please answer the questions in the spaces provided. If you need additional space, use the back of the page on which the question is written and clearly indicate that you have done so.

You will be provided with three pages (2 double-sided sheets) of reference material for the exam: a list of the x86 instructions and condition codes we have covered thus far. You do not have to submit these pages when you turn in your exam.

You will have 50 minutes to complete this exam.

Q1: Multiple choice	/ 20
Q2: Data transfers and memory addressing	/ 30
Q3: Arithmetic instructions	/ 25
Q4: Logical instructions	/ 25
TOTAL SCORE	/ 100
Q5: EXTRA CREDIT	/ 10

1. (20 points, 5 points per part) **Multiple choice**

For each of the multiple choice questions below, clearly indicate your response by circling or underlining the single choice you think best answers the question.

a. Given $AL = 3Ch$ and $CF = 1$, what is the final result of the instruction $RCR AL, 3$?

i. $AL = 27h, CF = 1$

ii. $AL = 87h, CF = 1$

iii. $AL = E4h, CF = 1$

iv. $AL = E1h, CF = 1$

v. $AL = 07h, CF = 1$

b. Assuming A, B, C, and D are all signed integers, what compound condition does the following instruction sequence test?

```
MOV    AX, A
ADD    AX, B
CMP    C, AX
SETLE  BL
MOV    AX, D
CMP    AX, A
SETG   BH
OR     BL, BH
```

i. $(C \leq B) \ || \ (D > A)$

ii. $(C \leq A) \ || \ (D > A)$

iii. $(C \leq A + B) \ || \ (D > A)$

iv. $(C < A + B) \ || \ (D > A)$

v. $(C \leq A + B) \ || \ (D + B > A)$

1 (continued)

c. If $AX = 0FF0h$, which of the following instructions will set $CF = 1$?

- A. `BT AX, 3`
- B. `BTR AX, 4`
- C. `BTS AX, 15`
- D. `BTC AX, 12`

- i. Only A
- ii. Only B
- iii. A and D
- iv. B and C
- v. All of the above (A, B, C, D)

d. If $AX = 0808H$, which of the following choices correctly shows the results of performing the two bit scan instructions (`BSF` and `BSR`) on this register?

- i. `BSF DX, AX` $\rightarrow ZF = 1, DX = 0008h$
 `BSR DX, AX` $\rightarrow ZF = 1, DX = 0008h$
- ii. `BSF DX, AX` $\rightarrow ZF = 1, DX = 0003h$
 `BSR DX, AX` $\rightarrow ZF = 1, DX = 0004h$
- iii. `BSF DX, AX` $\rightarrow ZF = 0, DX = 0003h$
 `BSR DX, AX` $\rightarrow ZF = 0, DX = 000Bh$
- iv. `BSF DX, AX` $\rightarrow ZF = 1, DX = 0003h$
 `BSR DX, AX` $\rightarrow ZF = 1, DX = 000Bh$
- v. `BSF DX, AX` $\rightarrow ZF = 0, DX$ unchanged
 `BSR DX, AX` $\rightarrow ZF = 0, DX$ unchanged

2. (30 points) **Data transfers and memory addressing**

For each data transfer instruction in the sequence shown below, list all changed registers and/or memory locations and their final values. If memory is changed, be sure to explicitly list **all changed bytes**. Also, indicate if each instruction performs an aligned memory access, an unaligned memory access, or no memory access at all.

Initial state:

EAX: 00000000h
 EBX: FFFFFFFFAh
 ECX: 00000003h
 EDX: 0000FE98h
 ESI: 00010480h
 EDI: 00010470h

Address	Lo		Hi	
10470h	02	18	20	15
10474h	10	55	AA	12
10478h	47	FE	DC	11
1047Ch	93	59	31	70
10480h	56	DD	BA	EE
10484h	0F	23	41	19
10488h	49	64	7A	0F

Instructions:

MOV EAX, [ESI+EBX] Aligned? Yes No Not a memory access

XCHG AX, [EDI+ECX*2] Aligned? Yes No Not a memory access

MOVSX EDX, WORD PTR [ESI+ECX] Aligned? Yes No Not a memory access

LEA SI, [DI+BX+0003h] Aligned? Yes No Not a memory access

MOVZX AX, BYTE PTR [ESI+0002h] Aligned? Yes No Not a memory access

3. (25 points) Arithmetic instructions

For each instruction in the sequence shown below, list all changed registers and/or memory locations and their new values. If memory is changed, be sure to explicitly list all changed bytes. Where appropriate, you should also list the state of the carry flag (CF).

Initial state:

EAX: 00000010h
EBX: 00005195h
ECX: 00001006h
EDX: 0000A197h
CF: 1
ESI: 00021800h

Address	Lo			Hi
21820h	99	07	08	F0
21824h	83	00	01	61
21828h	05	C1	71	31
2182Ch	20	40	33	80
21830h	05	00	AB	0F
21834h	41	82	11	55

Instructions:

ADD DX, BX

DEC AL

DIV CL

SUB AX, [ESI+0034h]

NEG CX

4. (25 points) Logical instructions

For each instruction in the sequence shown below, list all changed registers and/or memory locations and their new values. If memory is changed, be sure to explicitly list all changed bytes. Where appropriate, you should also list the state of the carry flag (CF).

Initial state:

EAX: 0000009Bh
EBX: 0000445Ch
ECX: 00000005h
EDX: 0000F63Ch
CF: 0

Address	Lo		Hi	
72300h	C0	00	02	10
72304h	10	10	15	5A
72308h	89	01	05	B1
7230Ch	20	40	AC	DC
72310h	04	08	05	83

Instructions:

OR AX, BX

SHL AX, 5

NOT BL

SAR AX, 3

ROL DX, 5

5. (10 points) ***Extra credit***

Complete the code snippet below by writing the appropriate x86 instruction into each of the blank spaces. The purpose of each instruction is described in a comment to the right of the blank.

```
_____ ; Move an unsigned word
; from address 1000h
; and extend it to fill
; EAX

_____ ; Set ESI equal to the
; sum of EAX and EBX,
; in one instruction

_____ ; Move the upper word of
; ECX into the lower
; word of ECX
; without losing bits

_____ ; Use two instructions
; transfer the lower
; word of ECX to the
_____ ; address stored in ESI
; if that lower word
; represents a negative
; signed value

_____ ; Divide CX by 32 and
; store the result in
; CX using a single
; instruction

_____ ; Clear the lower 12
; bits of EAX, but
; don't change any
; other bits

_____ ; Determine the position
; of the leftmost (most
; significant) nonzero
; bit in EAX, and store
; that position in DL

_____ ; Use two instructions
; and the previous
; instruction's result
; to set DH to 1 if the
; leftmost nonzero bit
_____ ; in EAX is in the left
; half of that register
```