## **EECE.3170: Microprocessor Systems Design I**

Key Questions Subroutines (Lectures 19-20)

## **QUESTIONS**

- 1. Describe the general structure and purpose of a subroutine.
- 2. Describe the basics of subroutines specific to the x86 instruction set.
- 3. Describe the operation of the CALL instruction.
- 4. Describe the operation of the RET instruction.
- 5. Explain the different instructions used to save state on the stack.
- 6. Explain the different instructions used to restore state from the stack.

Subroutines

## **EXAMPLES**

Assuming the initial state below, what is the resulting stack state of each of the following sequences?

EAX: 0x12345678 EBX: 0x00000000A ECX: 0xFF0000FF EDX: 0x00000000 ESI: 0x00000008 EDI: 0xFFFF0000 EBP: 0x00000400 ESP: 0x000002000

a. PUSH BX PUSH AX

b. PUSH EBX PUSH EAX

c. PUSHA