EECE.2160: ECE Application ProgrammingSummer 2016

Lecture 9: Key Questions June 8, 2016

1. Explain how 2-D arrays are passed to functions.

- 2. **Example:** Say we have a program that stores student exam scores in a 2-D array:
 - Each row represents an individual student
 - Each column represents one of the 3 exams

Write functions to:

- Calculate the exam average for each student and store it in a 1-D array that is accessible in the main program
 - o Assume all exams have equal weight
- Calculate the average for each exam and store it in a 1-D array that is accessible in the main program
- Each function takes the same arguments:
 - o The 2-D array
 - o The # of students in the class
 - o The 1-D array that will be used to hold the averages

EECE.2160: ECE Application Programming Summer 2016

M. Geiger Lecture 9: Key Questions

2 (cont.) Extra space to write functions

3. Describe how character arrays can be used to represent strings in C, as well as the string library functions frequently used to work with strings.

4. **Example:** What does the following program print?

```
int main() {
  char s1[15];
  int n1;
  char s2[10] =  ".216";
  int n;
  strncpy(s1, "16", 15);
  n1 = strlen(s1);
  printf("s1 = %s\n", s1);
  printf("Length of s1 = %d\n\n", n1);
  printf("%c\n\n", s1[1]);
  strncat(s1, s2, 10);
  n1 = strlen(s1);
  printf("s1 = %s\n", s1);
  printf("Length of s1 = %d\n\n", n1);
  // Assume user inputs: ABC ABD
  printf("Enter two strings:");
  scanf("%s%s", s1, s2);
  n = strncmp(s1, s2, 15);
  if (n > 0)
    printf("%s > %s\n", s1, s2);
  else if (n < 0)
    printf("%s < %s\n", s1, s2);</pre>
     printf("%s == %s\n", s1, s2);
  return 0;
}
```

EECE.2160: ECE Application Programming Summer 2016

Lecture 9: Key Questions

M. Geiger

5. **Example**: Write a function for each of the following:

a. int readStrings(char *s);

Repeatedly read strings from standard input until the input string matches s. Return the number of strings read.

b. void copyNull(char *s1, char *s2, int n);

Copy the first n characters of s2 into s1, and make sure that the new version of s1 terminates with a null character.

c. int fillString(char *s);

Repeatedly read strings from standard input and concatenate them to s until there is no room in the string. Return the final length of the string.

For example, if s is a 6-character array already holding "abcd":

- User enters "e"—string is full; return 5
- User enters "ef"—there's not enough room; return 4