EECE.2160: ECE Application Programming

Spring 2017

Exam 2 Solution

1. (20 points, 5 points per part) *Multiple choice*

For each of the multiple choice questions below, clearly indicate your response by circling or underlining the one choice you think best answers the question.

a. What is the output of the short code sequence below?

```
char s1[] = "Exam2";
  char s2[15];
  int i;
  strncpy(s2, s1, 10); Copies s1 ("Exam2") to s2
  printf("%s", s2); and prints it
  for (i = 0; i < 10; i++)
                                              Check all characters in
      if(s2[i] >= '0' && s2[i] <= '9') s2; if character is a
                                              digit, increment it
           s2[i]++;
                                              (changes '2' to '3')
 strncat(s2, s1, 4); Concatenate 1<sup>st</sup> 4 chars of s1 ("Exam")
printf("%s", s2); to s2 (now "Exam3Exam") and print it
i.
    Exam2Exam3
ii.
   Exam1Exam2
iii.
    Exam2Exam3Exam3
iv. Exam2Exam3Exam2
```

```
v. <u>Exam2Exam3Exam</u>
```

b. What is the output of the short code sequence below? Remember the following function used in Program 6:

int toupper(int ch): If ch is a lowercase letter, this function returns the uppercase version. Otherwise, toupper() returns the original value of ch. For example, toupper('q') returns 'Q'; toupper('A') returns 'A'.

```
char s1[] = "ABCD";
  char s2[] = "abcd";
  int i;
  for(i = 0; i < strlen(s1) - 1; i++) Changes 1<sup>st</sup> 3 chars of s2
                                         to uppercase letters
      s2[i] = toupper(s2[i]);
 printf("%s ", s2);
  if (strncmp (s1, s2, 3) == 0)
      printf("s1 == s2");
  else
      printf("s1 != s2");
i.
    ABCD s1 == s2
ii.
    ABCD s1 != s2
iii.
    ABCd s1 == s2
iv. ABCd s1 != s2
v. abcD s1 != s2
```

c. You are given the structure definition below:

```
typedef struct {
   char name[10];
   int id;
   double salary;
} Employee;
```

Your program declares a single Employee variable: Employee e1;

Which of the following groups of statements will compile correctly and set the salary field inside e1 to be 75000?

```
A. el.salary = 75000;
B. Employee *ep = &e1;
ep.salary = 75000;
C. Employee.salary.e1 = 75000;
D. Employee *ep = &e1;
ep->salary = 75000;
i. Only A
ii. Only B
iii. <u>A and D</u>
```

```
iv. B and C
```

- d. Which of the following statements accurately reflect your opinion(s)? Circle all that apply (but please don't waste too much time on this "question")!
 - i. "I think the most recent programming assignments are still pretty easy."
 - ii. "I think the programming assignments have gotten to be too difficult."
- iii. "I think the programming assignments have gotten harder, but are still fair."
- iv. "Is the semester over yet?"

All of the above are "correct."

v. A, C, and D

2. (40 points) Arrays

For each short program shown below, list the output exactly as it will appear on the screen. Be sure to clearly indicate spaces between characters when necessary. You may assume all appropriate libraries are included.

You may use the available space to show your work as well as the output; just be sure to clearly mark where you show the output so that I can easily recognize your final answer.

```
a. (12 points)
int main() {
  int arr[7] = {2, 4, 1}; arr[7] = {2, 4, 1, 0, 0, 0, 0}
  int i;
  for (i = 1; i < 6; i++) { Add consecutive elements
   arr[i] = arr[i-1] + arr[i]; arr[1] = arr[0]+arr[1] = 2+4 = 6
   printf("%d ", arr[i]); arr[2] = arr[1]+arr[2] = 6+1 = 7
  }
                                 arr[3] = arr[2] + arr[3] = 7 + 0 = 7
  printf("\n");
                                 arr[4] = arr[3] + arr[4] = 7 + 0 = 7
                                 arr[5] = arr[4] + arr[5] = 7 + 0 = 7
  for (i = 0; i < 7; i += 2) {
                                    Modify arr[i] (i = 0,2,4,6)
     arr[i] = arr[i \otimes 3] + arr[i/2];
     printf("%d ", arr[i]); arr[0] = arr[0]+arr[0] = 2+2 = 4
  }
                               arr[2] = arr[2] + arr[1] = 7 + 6 = 13
  printf("\n");
                               arr[4] = arr[1] + arr[2] = 13 + 6 = 19
                                arr[6] = arr[0] + arr[3] = 4 + 7 = 11
  return 0;
}
```

OUTPUT: 6 7 7 7 7 4 13 19 11

```
b. (13 points)
int main() {
  int i, j;
   int arr[4][2] = {\{7, 5\}, \{4, 3\}, \{1, 9\}, \{12, 2\}\};
  for (j = 0; j < 2; j++) {
    for (i = 0; i < 4; i++) {
        Print array column-by-column
        after dividing value by 2
        arr[i][j] = arr[i][j] / 2; Column 0: 3 2 0 6
        printf("%d ", arr[i][j]); Column 1: 2 1 4 1
      }
     printf("\n");
   }
  j = 0;
   for (i = 0; i < 4; i++) {
                                          \leftarrow OUT OF BOUNDS WHEN i > 0
     arr[i][j]++;
      for (j = 0; j < 2; j++) {
                                                (since j == 2)
        if (arr[i][j] % 2)
                                          ← If arr[i][j] is odd,
           arr[i][j]++;
                                                increment it
        printf("%d ", arr[i][j]); Prints every value in the
      }
                                         array on a single row
   }
  return 0;
}
```

The second set of loops actually goes outside the array boundsthe statement marked OUT OF BOUNDS above goes past the end of rows 1, 2, and 3.

The solution "assumes" that going past the end of a row in a 2-D array accesses the first element in the next row (at least, that's what happened when I ran the program on my computer). Therefore, arr[2][0] goes from 0 to 1 (and later from 1 to 2), and arr[3][0] goes from 6 to 7 (and later from 7 to 8).

When this exam was graded, I threw out this problem and gave everyone full credit, but the explanation above hopefully helps you understand how the output below was generated.

OUTPUT:

3 2 0 6 2 1 4 1 4 2 2 2 2 4 8 2

```
c. (14 points)
void f(double arr[], int n, int step) {
  double temp;
  int i;
  if (n <= step) {
                                           Function does nothing
     printf("Array not changed.\n");
                                           if array is too small to
                                           have values separated by
     return;
  }
                                           "step" positions
  else {
     for (i = 0; i < n - step; i++) {</pre>
                                           Swaps array elements
       temp = arr[i];
                                           that are separated by
        arr[i] = arr[i + step];
                                            "step" positions. Has
        arr[i + step] = temp;
                                            the effect of moving
                                            that number of values
     }
     for (i = 0; i < n; i ++) {
                                            from the beginning of
       printf("%0.lf ", arr[i]);
                                           the array to the end.
                                           Array is printed once
     }
                                           swaps are done
     printf ("\n");
  }
}
int main () {
  double myArr[10] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
  f(myArr, 10, 2); Moves 1<sup>st</sup> 2 values (1, 2) to positions 8 & 9
  f(myArr, 4, 5); Does nothing-2<sup>nd</sup> argument greater than 1<sup>st</sup>
  f(myArr, 6, 3); Moves 1<sup>st</sup> 3 values (3, 4, 5) to positions 3-5
  return 0;
}
```

 $\frac{\text{OUTPUT:}}{3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \ 1 \ 2}$ Array not changed. $6 \ 7 \ 8 \ 3 \ 4 \ 5$

- 3. (40 points, 20 per part) *Functions*
- a. void printTriangle(int len);

This function prints a right triangle with two equal sides of length len. The outer edge of the triangle is represented by a series of * characters, and the inner part of the box contains only spaces. The triangle should be printed so that the hypotenuse (the side opposite the right angle) goes from the top right corner to the bottom left corner. For example, printTriangle(4)

would print the following:	*	(three spaces followed by a star)
	* *	(two spaces followed by two stars)
	* *	(one space, one star, one space, one star)
	****	(no spaces, four stars)
Students were required to w	rite bold, un	derlined, italicized code.
<pre>void printTriangle(</pre>	int len)	{
int i, j, k;	// Loop	indexes (you may not need all 3)
<pre>// Outer loop contr // starts on a</pre>	ols "rows new line	s" of outputmake sure each "row"
for (i = len; i)	> 0; i)	{ // Fixed "i++" typo
// Inner loop for (j = 1; j	controls <= len; ;	"columns" of output j++)
// Test to s // If so, p:	see if cu rint star	rrent column is on border of triangle
<u>if</u> (<u>(i == 1</u>))	// Bottom row
<u>(j == 1</u> <u>(j == i</u> printf("*	<u>en) </u> <u>)</u>) ");	<pre>// Right side of triangle // Hypotenuse of triangle</pre>
// Otherwise <u>else</u> printf("	e, print ");	space
} // End inner	Toob	
printf("\n");		

} // End outer loop--remember, each "row" starts on new line

}

3 (continued)
b. int isPerfect(int num);

A perfect number is a positive integer that equals the sum of its positive factors (the numbers that evenly divide into it), excluding the number itself. For example, the lowest perfect number is 6, because the factors of 6 are 1, 2, and 3, and 1 + 2 + 3 = 6.

This function takes a single argument, num, and returns 1 if num is a perfect number and 0 otherwise. To determine if a number is perfect, find all of its factors, add them together, and check if the sum of the factors matches the original number.

Note: For full credit, your loop that finds all factors should not test any values that cannot possibly be factors of num. Hint: think about the smallest possible factors of any number and what the corresponding largest factors can be. Remember to exclude the original number itself!

Students were required to write bold, underlined, italicized code.

```
int isPerfect(int num) {
  int i; // Loop index
               // Running total of factors
  int sum;
  // Initialize variables as needed
  sum = 1;
  // Return 0 for any value too small to be a perfect number
  if (num < 6)
    return 0;
  // Loop to find all factors of num and add them up
  // Remember, for full credit, this loop shouldn't test any
       value that can't possibly be a factor of num
  11
  for (i = 2; i <= num / 2; i++) {
    if (num % i == 0)
       sum = sum + i;
  }
  // If number is perfect, return 1; otherwise, return 0
  if (sum == num)
    return 1;
  else
    return 0;
}
```

```
3 (continued)
c. void avgSD(double list[], int n, double *avg, double *sd);
```

Given an array, list[], containing n double-precision values, calculate the average and standard deviation of the array and store them at the addresses pointed to by avg and sd, respectively. To calculate the standard deviation of a list of values, follow the steps below, using $\{7, 5, 3, 1\}$ as an example list:

- Calculate the average of all values (which is 4 for the example values)
- Go through the list and add up the squares of the differences between each value and the average (for this example, $(7-4)^2 + (5-4)^2 + (3-4)^2 + (1-4)^2 = 9 + 1 + 1 + 9 = 20$)
- Divide by the number of values (for this example, 20 / 4 = 5)
- The standard deviation is the square root of that result, which you can find using the sqrt() function from the math library (for this example, sqrt(5) ≈ 2.236)

Students were required to write bold, underlined, italicized code.

```
void avgSD(double list[], int n, double *avg, double *sd) {
  double sum; // Running total
  int i;
                    // Loop index
  // Calculate average
  sum = 0;
  for (i = 0; i < n; i++) {
     sum += list[i];
  }
  *avg = sum / n;
  // Calculate standard deviation
  sum = 0;
  for (i = 0; i < n; i++) {
     sum += (list[i] - *avg) * (list[i] - *avg);
  }
  *sd = sqrt(sum / n);
}
```