

# EECE.2160: ECE Application Programming

Spring 2016

## Exam 1 Solution

1. (20 points, 5 points per part) ***Multiple choice***

For each of the multiple choice questions below, clearly indicate your response by circling or underlining the one choice you think best answers the question.

a. Determine the output of the short code sequence below, given the following user input: C+

```
scanf ("%c", &grade);

switch (grade) {

case 'A': case 'a':
    printf("A");
    break;

case 'B': case 'b':
    printf("B");

case 'C': case 'c':
    printf("C");

case '+':
    printf("+");
    break;

default:
    printf("Not Applicable");
}
```

- i. A
- ii. B
- iii. C
- iv. ***C+ (The lack of a break after printf("C") means the program proceeds to the next case and prints "+" as well)***
- v. Not Applicable

1 (continued)

b. What is the output of the short code sequence below?

```
int i = 0;
int j = 6;

while ((i * j) < 15) {
    i = i + 2;
    j = j - 1;
    printf("%d ", i);
}
```

i. 0

ii. 0 2

iii. 0 2 4

**iv. 2 4**

v. 2

1 (continued)

c. Which of the following code sequences will print "Bingo" if integer x is equal to -1?

A. `if ( (x >= -7) && (x < 1) || (x > 12) )  
 printf ("Bingo");`

B. `if ( !(x >= 2) || (x <= -5) )  
 printf ("Bingo");`

C. `if ( (x >= 0) && (x <= 10) );  
 printf ("Bingo");` *(The semicolon means printf() is always executed)*

D. `if (x = 0)  
 printf ("Miss");  
else if (x)  
 printf ("Again");  
else  
 printf ("Bingo");` *Assigns 0 to x and makes condition false  
Since x is 0, condition is treated as false*

- i. Only B
  - ii. A and B
  - iii. A, B, and C
  - iv. A, B, and D
  - v. **A, B, C, and D**
- d. Which of the following statements accurately reflect your opinion(s)? Circle all that apply (but please don't waste too much time on this "question")!
- i. "This course is moving too quickly."
  - ii. "This course is moving too slowly."
  - iii. "I've attended very few lectures, so I don't really know what the pace of the course is."
  - iv. "I hope the rest of the exam is as easy as this question."

**All choices are "correct."**

2. (40 points) C input/output; operators

For each short program shown below, list the output exactly as it will appear on the screen. Be sure to clearly indicate spaces between characters when necessary.

You may use the available space to show your work as well as the output; just be sure to clearly mark where you show the output so that we can easily recognize your final answer.

a. (12 points)

```
int main() {
    int v1;
    double d1, d2;
    int v2 = 3;
    double d3 = 14.75;

    d1 = v2 / 6;           d1 = 3 / 6 = 0.0 (int division)
    v1 = d1 * 7 + 12;     v1 = 0 * 7 + 12 = 12

    d2 = (v2 + 6) % (v2 - 2); d2 = (3 + 6) % (3 - 2) = 9 % 1
                                = 0.0
    v2 = d3 + 2;         v2 = 14.75 + 2 = 16.75 = 16
                        (truncate to int)

    printf("%d, %d", v1, v2);
    printf("/n%lf", d1);
    printf("\noclass\n%lf", d2);

    return 0;
}
```

**OUTPUT:**

```
12, 16/n0.000000
oclass
0.000000
```

*← Note: one space between , and 16*

2 (continued)  
b. (14 points)

```
int main() {
    int i1 = 15;
    float f1, f2;
    double d1, d2;

    f1 = 3 + i1 % 4;
    f2 = f1 / (- 3.0);
    d1 = f1 + f2 + 0.987654;

    i1 = -i1;
    d2 = -i1 - 10.72;

    printf ("%d\n", i1);
    printf ("%0.2lf, %0.0lf\n", f1, f2);
    printf ("%0.0lf\n", d1);
    printf ("%0.0lf\n", d2);

    return 0;
}
```

$$f1 = 3 + 15 \% 4 = 3 + 3 = 6.0$$

$$f2 = 6.0 / -3.0 = -2.0$$

$$d1 = 6.0 + (-2.0) + 0.987654 \\ = 4.987654$$

$$i1 = -15$$

$$d2 = -(-15) - 10.72 = 15 - 10.72 \\ = 4.28$$

**OUTPUT:**

-15

6.00, -2

5

4

← One space after comma

← d1 and d2 both rounded to nearest integer when printed

2 (continued)  
c. (14 points)

For this program, assume the user inputs the line below. The '-' sign is the first character the user types. Each pair of numbers in the list "-17.17", "-2.35", and "510.99" is separated by a single space character (' '), while each pair of numbers in the list "510.99", "10.1234", and "5" is separated by two space characters.

You must determine how `scanf()` handles this input and then print the appropriate results. Note that the program may not read all characters on the input line.

```
-17.17 -2.35 510.99  10.1234  5
```

```
int main() {
    int i1, i2;
    double d1, d2, d3;
    char ch1, ch2;
    scanf("%lf %d%lf %c%lf %c %d",
          &d1, &i1, &d2, &ch1,
          &d3, &ch2, &i2);
    printf("%d %d\n", i1, i2);
    printf("%.2lf %.3lf %.2lf\n", d1, d2, d3);
    printf("%c\n%c\n", ch1, ch2);

    return 0;
}
```

**Solution:**

`d1 = -17.17` (The 1<sup>st</sup> real number)  
`i1 = -2` (only integer part is read)  
`d2 = 0.35` (read in .35)  
`ch1 = '5'` (the first character after space is '5')  
`d3 = 10.99` (the decimal number after 5 is 10.99)  
`ch2 = '1'` (the first character after space is '1')  
`i2 = 0` (the first integer before decimal point is 0)

**OUTPUT:**

```
-2 0
-17.17 0.350 10.99
5
1
```

3. (40 points, 20 per part) C input/output; conditional statements

For each part of this problem, you are given a short program to complete. **CHOOSE ANY TWO OF THE THREE PARTS** and fill in the spaces provided with appropriate code. **You may complete all three parts for up to 10 points of extra credit, but must clearly indicate which part is the extra one—I will assume it is part (c) if you mark none of them.**

Remember, you must write all code required to make each program work as described—**you cannot simply fill in the blank lines and get full credit.** Also, remember that each example only applies to one specific case—**it does not cover all possible results for that program.**

- a. Translate the flowchart you were given (on a separate sheet) into a complete C program. (Hint: you have to combine some logic in order to match the provided program structure.)

Three sample program runs are shown below (user input underlined):

```
Enter 2 ints: -5 3           Enter 2 ints: -2 1           Enter 2 ints: 0 12
x = 1                         x = -1                         x = 0
```

**Required code is in italic, underlined, bold font.**

```
void main() {
    int in1, in2;           // Input variables
    int x;                  // Value to be modified

    // Initialize variables as needed
    x = 0;

    // Prompt for and read inputs
    printf("Enter 2 ints: ");

    scanf("%d %d", &in1, &in2);

    // Test input values and perform appropriate operation on x
    if (in1 < -3 || in1 > 0)
        x = x + 1;

    else if (in2 <= 1 && in2 >= -1)
        x = x - 1;

    else
        x = 0;

    // Print value of x as formatted in test cases
    printf("x = %d\n", x);
}
```

3 (continued)

- b. This program should read a time in standard form and convert it to military time. Note that:
- Standard form is hours:minutes, followed by the letter A or P for AM or PM.
  - Military time is a 4-digit number between 0000 (12:00 AM) and 2359 (11:59 PM)
    - Times from 0000 to 1159 are in the morning (AM); 1200 to 2359 are afternoon or evening (PM)
    - Printing a 4-digit integer with leading 0s can be done with a precision of 4, as shown in the problem. (In other words, the output formatting is done for you.)
  - If the user enters anything after the time besides 'A', 'a', 'P', or 'p', print an error message.

Two sample program runs are shown below (user input underlined):

```
Enter HH:MM <A or P>: 2:25 A           Enter HH:MM <A or P>: 8:16 p  
Mil. time: 0225                          Mil. time: 2016
```

**Required code is in italic, underlined, bold font.**

```
void main() {  
    int hr, min;    // Hours and minutes in standard form  
    char ap;       // Tracks AM or PM  
    char ch;       // Used to read : between hours & minutes  
  
    // Prompt for and read time  
    printf("Enter HH:MM <A or P>: ");  
    scanf("%d%c%d %c", &hr, &ch, &min, &ap);  
  
    if (hr == 12)  
        hr = 0;  
  
    switch (ap) {  
        case 'A': case 'a':  
            printf("Mil. time: %.4d\n", hr * 100 + min);  
            break;  
        case 'P': case 'p':  
            printf("Mil. time: %.4d\n", (hr + 12) * 100 + min);  
            break;  
        default:  
            printf("Invalid character\n");  
    }  
}
```



3 (continued)

- c. This program prompts the user to enter two numbers representing the endpoints of a range, followed by a value to be tested. The program should check to see if the value falls within the range (including the endpoints), below the lowest endpoint, or above the highest endpoint, and print the appropriate relationship between the values, as shown in the test cases below (user input is underlined). Note: all output values should be printed with 2 decimal places.

```
Endpoints: 5 10  
Value: 7  
5.00 <= 7.00 <= 10.00
```

```
Endpoints: -1.2 3.4  
Value: -5.6  
-5.60 < -1.20
```

```
Endpoints: -1 1  
Value: 1  
-1.00 <= 1.00 <= 1.00
```

```
Endpoints: 2.999 3.456  
Value: 4.567  
4.57 > 3.46
```

**Required code is in italic, underlined, bold font.**

```
int main() {  
    double lo, hi;           // Range endpoints  
    double val;             // Value  
  
    // Prompt for and read endpoints  
    printf("Endpoints: ");  
    scanf("%lf %lf", &lo, &hi);  
  
    // Prompt for and read value to be tested  
    printf("Value: ");  
    scanf("%lf", &val);  
  
    // Test each of the three cases (in range, too low,  
    // too high) and print appropriate output  
    if ((lo <= val) && (val <= hi))  
        printf("%.2lf <= %.2lf <= %.2lf\n", lo, val, hi);  
  
    else if (val < lo)  
        printf("%.2lf < %.2lf\n", val, lo);  
  
    else  
        printf("%.2lf > %.2lf\n", val, hi);  
  
    return 0;  
}
```